



ANZAC WWI

A conversion to the Baltic Efile

Version 1

Original Campaign:

Doug Hone (honed@powerup.com.au)

Conversion:

Toliy (gutalinn@yahoo.com)

July 29, 2005

History:

At the outbreak of WW1, Australia and New Zealand pledged troops to help Mother England in her war effort. The convoy left Australia and played "Cat & Mouse" with the German raider Emden across the Indian Ocean. After sailing thru the Suez Canal they received news that there was no accomadation in England for them and so they were disembarked in Alexandria.

At this time the Eastern front was in danger of collapse and Russia on the brink of a rout. The Turkish army had invaded thru Armenia so Russia sent out a plea to her allies for supplies and a diversionary attack to relieve the pressure. The supply route to the Black Sea ran along the Turkish coast up the Dardanelles and past Constantinople(now known as Istanbul).

Protecting the Dardanelle strait the Turks had formidable coastal guns which withstood a naval bombardment. A seaborne invasion was planned to neutralize the guns and allow the Royal Navy to steam up the straits and attack Constantinople thus forcing a Turkish surrender.¹

Notes:

The original campaign by Doug Hone was an original idea to combine battles from both World Wars into a single campaign. I have taken the WWI part for this conversion. I hope you will like the variety of units found in the Baltic Efile in this campaign!

In comparison with the original campaign, I have completely redesigned Damascus and added a new scenario: Messines Ridge. Please refer to the campaign path image attached for flow of battles.

I hope you will enjoy this campaign! Of course, I would like to add that in no way does the creation of this campaign coincide with my political views and that I do not wish to promote the horrors of war and militant ideology with this work!

¹ Taken from the original campaign readme by Doug Hone

Release Notes:

V.1 07/23/2005

First public version

V.Beta.1 05/02/2005

The first beta release

Installation

To play this campaign, you will need the following:

1. The Baltic Efile V.4000:
<http://staff.washington.edu/toliy/panzer/>
The Baltic Efile requires the 02/10/2005 DATUP and the V.2.10 PG2 patch!
Get them from:
 - <http://www.alderkorps.com>
 - <http://www.wargamer.com/pg2campaigns/steve/pg2.htm>
2. Optional: install the Baltic Efile dossier and flags using the Flagshifter tool available at either of the two sites above.
3. Copy the scenario files to the USERSCEN folder of your Panzer General II directory
4. Download and install the following maps (see download sites above):
 - Aghelia [middle east section]
 - Amiens [europe section]
 - Anzac Cove [europe section]
 - Biak [indonesia section]
 - Damascus [middle east section]
 - El Arish [middle east section]
 - Europe [europe section] (note: use the EURODF.MAP file)
 - Jerusalem67 [middle east section]
 - La Matz [europe section]
 - Messina [europe section]
 - Messines [europe section]
 - Remagen [europe section]



Acknowledgements

To Doug Hone for creating the original ANZAC Campaign and Efile (honed@powerup.com.au)

To WonderDoc for help with the Messines Ridge scenario and playtesting (jurgensmet@yahoo.com)

To JJ Himes and Ally Highlander for playtesting the Beta version

Final Note and Disclaimer

These files are freeware and may be freely distributed as long as they are not modified. The author makes no warranty as to the suitability of the files for their intended or any other purpose. Furthermore, the author is not responsible for any damage to your system nor is he liable for any other damages whatsoever that may be incurred by use of these files.

