

Weltkrieg

German campaign during the First World War

1914 - 1919

By
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OpenGen-Kaiser General efile 2015

Intro

Your country has been too ambitious, or too imprudent, in this fateful summer of 1914. Nobody thinks that Germany will be able to win a long war fighting on two separate fronts at the same time. Defeat seems inevitable. And that's what will happen, if one unexpected factor doesn't enter the scene: you.

Join the Deutsches Heer in its struggle against the Entente forces. Show your enemies that the German Empire has been underestimated, and that it has the will and the skill to become the main power in Europe...and the world.



Background

This campaign is inspired on the “Kaiserreich” mod, developed for the game “Hearts of Iron II”. In this mod, set in 1936, Germany won the WWI and became the main power in the world.

In “Kaiserreich” the first years of the war don’t differ from reality. But in 1917 Germany manages to keep the USA neutral. So when 1918 starts, Germany doesn’t need to hurry and end the war in the west as soon as possible. The Kaiserschlacht doesn’t take place and, while the Germans hold their ground in Belgium and France, they are capable of sending troops to Italy and the Balkans, winning the war in those secondary fronts. Then, in 1919, after more than a year of planning, and with all their available resources, Germany launched its final offensive in the west, finally breaching the French lines. Then a Marxist revolution started in France, that had to sue for peace, and the British troops retired from the Continent. Unable to invade Great Britain, Germany offered the British a Peace with Honour, which was accepted, ending the war.

You can find more about the mod in these links:

<https://forum.paradoxplaza.com/forum/index.php?threads/kaiserreich-legacy-of-the-weltkrieg-global-alternate-history-mod-for-hoi2.223176/>

http://editthis.info/kaiserreich/Main_Page

Note: I don’t support any kind of political movement or ideology. This campaign only tries to represent some of the main battles involving Germany during the WWI in the wargame OpenGen.

The campaign flow

This campaign has 24 scenarios in total. Every victory will take you to the next scenario, and except for the last five scenarios even a loss will be enough.

Scenario list.

Number	Scenario Name	Date	Map (number)
0	Mülhausen	Aug 7th, 1914	Mulhouse (382)
1	Schlacht in Lothringen	Aug 20th, 1914	Arracourt (19)
2	Hartmannsweilerkopf	Jan 19th, 1915	Hartmannsweilerkopf (866)
3	Neuve-Chapelle	Mar 10th, 1915	Neuve Chapelle (1066)
4	Zweite Flandernschlacht - St. Julien	Apr 24th, 1915	Langemark (1073)
5	Loos: Hohenzollern-Redoute	Sep 25th, 1915	Hohenzollern-Redoubt (1074)
6	Verdun: Unternehmen Gericht	Feb 21st, 1916	East Bank Verdun (1081)
Number	Scenario Name	Date	Map (number)
7	Verdun: Toter Mann (Mort- Homme)	Mar 6th, 1916	Verdun “Le Mort Homme” (NW) (920)

8	Brussilow Offensive: Kowel	Jul 24th, 1916	Bzura River (147)
9	The Romanian front: Hermannstadt	Sep 26th 1916	Sibiu (451)
10	Aisne 1917	Apr 16th, 1917	Aisne (1160)
11	Kerenski Offensive	Jul 1st, 1917	Zborow (613)
12	Schlacht um Riga	Sep 1st, 1917	Riga (337)
13	Karfreit	Oct 24th, 1917	Caporetto (450)
14	Cambrai	Nov 30th, 1917	Gouzeaucourt (1151)
15	Estaires	Apr 9th, 1918	Estaires (1186)
16	Unternehmen Teutoburg	Jun 4th, 1918	Tapline (259)
17	Athen	Jun 20th, 1918	Athens (471)
18	Unternehmen Radowitz	Jul 14th, 1918	Po Valley (406)
19	To the Marne!	Mar 2nd, 1919	Sedan North East (277)
20	Reims	Jun 4th, 1919	Laon (133)
21	Dieppe	Jun 4th, 1919	Dieppe (130)
22	Closing the trap	Jun 4th, 1919	Dessau (17)
23	Port Said	Jun 4th, 1919	Port Said (38)

Campaign scenario flow table.

Number	Scenario Name	BV	V	Tac V	Loss
0	Mülhausen	1	1	1	1
1	Schlacht in Lothringen	2	2	2	2
2	Hartmannsweilerkopf	3	3	3	3
3	Neuve-Chapelle	4	4	4	4
4	Zweite Flandernschlacht - St. Julien	5	5	5	5
Number	Scenario Name	BV	V	Tac V	Loss
5	Loos: Hohenzollern-Redoute	6	6	6	6
6	Verdun: Unternehmen Gericht	7	7	7	7

7	Verdun: Toter Mann (Mort- Homme)	8	8	8	8
8	Brussilow Offensive: Kowel	9	9	9	9
9	The Romanian front: Hermannstadt	10	10	10	10
10	Aisne 1917	11	11	11	11
11	Kerenski Offensive	12	12	12	12
12	Schlacht um Riga	13	13	13	13
13	Karfreit	14	14	14	14
14	Cambrai	15	15	15	15
15	Estaires	16	16	16	16
16	Unternehmen Teutoburg	17	17	17	18
17	Athen	18	18	18	18
18	Unternehmen Radowitz	19	19	19	19
19	To the Marne!	20	20	20	Loss
20	Reims	21	21	21	Loss
21	Dieppe	22	22	22	Loss
22	Closing the trap	23	23	23	Loss
23	Port Said	Win	Win	Win	Loss

Setup

Create a Kaiser General folder into the main OpenGen folder (it usually is C:\OpenGen). Unzip the the newest **Kaiser General efile** into the Kaiser General folder (usually C:\OpenGen\KG2).

Then unzip the file **Weltkrieg_Campaign.7z** into the Kaiser General efile's scenario folder (usually C:\OpenGen\KG2\scenario).

You can download the efile from Kaiser General webpage:

<http://sites.google.com/site/jkpanzer/graphics/efile>

Requirements

OpenGen, at least the 0.90.50.0 version. You can download the OpenGen game from Luis Guzman's webpage:

<http://luis-guzman.com/>

Soundup (sound files), at least the aug/2010 version. You can download it from Kaiser General webpage

<http://sites.google.com/site/jkpanzer/graphics/efile>

Openicons (icon files). They are really easy to install. Unzip the Datup into your main OpenGen folder, usually c:\OpenGen. You can find the latest Openicons here:

<http://sourceforge.net/projects/opengeneral/files/DailyBuild/>

Maps: The needed maps can be found on the next link:
<http://pg2mapfinder.gilestiel.eu/>

The OG game can automatically download the maps you need from the OG repository, too. You just have to select that option in the game settings.

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Patrick Steinmann, for making many of the maps used in this campaign, and for his play test.

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Finally...

These files are free; I made it only for fun. I hope you take fun too playing it. You are not allowed to modify or to sell the files of the campaign without permission of the author.

For any commentary about the campaign you can email at.

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The author is not responsible from any bad use or damaged caused by these files. I haven't any political interest with this campaign; which is only made for historical and fun purposes for OpenGen.