



For God, Tsar, and Motherland

An Imperial Russian Campaign
1904-1917

Version 1.3

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History:

"The Russian colossus exercised a spell upon Europe" - The Guns of August

This campaign covers Russian participation in two conflicts of the 20th century: the Russo-Japanese War of 1904-05 and WWI. The former war presented many lessons about waging modern war: many of them to be overlooked until blood began to spill. At the outbreak of WWI, Russia's peasant army represented a bottomless well of manpower reserves, with only a slow mobilization schedule holding it from overrunning her enemies outright. The opening year of the war saw massive armies of men engaged in a battle of maneuver with casualties running into hundreds of thousands by September. As the Western Front froze into entrenched positions, the campaigns of maneuver continued in the East. The front only settled briefly in the winter, to be shattered by a Central Powers' breakthrough offensive in 1915. The year of 1916 saw the frontier stabilized into lines of trenches: in places very porous along a vastly longer front. Launching a truly successful offensive in the summer of 1916, Russia's tragic role in the war approached victory: only to be snatched away by internal turmoil. Suffering staggering losses in the war, pressured by civil unrest, and manipulated by the Bolsheviks, Russia signed a separate peace with Germany, Austria-Hungary, Bulgaria, and Turkey on March 3, 1918.

Experience the development of a modern army, as you participate in the early conflict with Japan. As the Russian army reorganizes, you will march to war against Germany, Austria-Hungary, and Turkey in a series of yearly paths you may choose as you progress through the campaign.



Notes:

The Version 1.x releases are not the complete campaign: they only cover the battles through the year 1915. This ambitious project has involved significant time devoted to research, so it makes sense to release the work in blocks.

Release Notes:

V.1.3 17/02/2007

The JP CC XXXVI release

V.1.2 16/01/2007

The second beta release

V.1.1 01/11/2006

The first beta release

V.1.1 23/12/2006

The first public release

V.1.0 01/11/2005

The first beta release



Installation

To play this campaign, you will need the following:

1. The Baltic Efile V.16/01/07 (included)

The Baltic Efile requires the Aug 2006 DATUP and the V.2.02 PG2 patch!

Get them from:

- <http://www.alderkorps.com>
- <http://www.wargamer.com/pg2campaigns/steve/pg2.htm>

2. Optional: install the Baltic Efile dossier and flags using the Flagshifter tool available at either of the two sites above.
3. Copy the scenario files to the USERSCEN folder of your Panzer General II directory

Maps

Russo-Japanese War	East Prussia 1914	Galicia 1914	North Poland 1915	Galicia 1915
luzon	oboyan	ebro	osowiec [osowiec]	dukla
cape gloucester	tannenberg	russian plains	bobruisk	colmar
ulan-ude	lodzn	przemysl	novogeorgievsk	talavera
ekaterinburg	lodz	teruel	kursk2	gorlice
			kaunas	przemysl
			vilnius	mullhouse
				kharkov
Campaign Choices	Kavkaz			
europe [eurodf]	sarykamysh			
	tabriz			
	chosin			
	catania			
	busaco			
	alaskhert			
	teheran			

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Final Note and Disclaimer

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